



CHRONOS HIGH SPEED CAMERAS for VIBRATION ANALYSIS

Capturing visualizations of optical density fluctuations through the use of Schlieren Imaging is easier than ever with the power of the all-in-one Chronos camera in your hand.

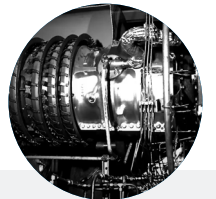
HIGH FRAME-RATE	HIGH RESOLUTION	EASY ACCESSIBILITY
1,000-40,000 FPS	Up to 1080 resolution	5" Display
Scales with resolution	Colour or Monochrome	Easy to use Interface



THE POWER OF OBSERVATION

Chronos high-speed camera systems offer the high-resolution and frame-rates that Vibration Analysis applications demand. When paired with measurement software, users can observe amplitude, intensity and frequency to gain valuable insight into equipment safety. Vibration Analysis companies around the world rely on Chronos cameras to observe their projects.

- Predictive maintenance to avoid downtime.
- Preemptively assess areas of concern before they become hazards.
- Detect and monitor problem areas for correction.
- Establish testing protocols to ensure that installation/repairs criteria are met.



KEY FEATURES

- Frame-Rate/Resolution**
1.4: 1069FPS @ 1280x1024px **2.1-HD:** 1000FPS @ 1920x1080px
1.4: 40,413FPS @ 320x96px **2.1-HD:** 24,046FPS @ 640x96px
- Storage**
1.4: 8GB; 16GB; 32GB
2.1-HD: 8GB; 16GB; 32GB
- Display**
 5" capacitive touch screen, 1000 nit
- Lens Mounts**
 C, EF, F, MFT compatible
- Record Time**
 3-16 seconds (depending upon model)

KEY BENEFITS

- Versatile**
 All-in-one cameras are easy to setup in the field and pair well with vibration analysis software to provide an efficient, compact and versatile solution for predictive maintenance.
- User-friendly**
 The highly portable camera system features a 5" touchscreen display for quick positioning. Be up and running in minutes for vibration event capture and analysis.
- Affordability**
 The affordability of the Chronos system allows a team of users to have their own system and not need to share one.
- Support**
 Chronos cameras ship fast and have ongoing customer technical support to ensure you have what you need, when you need it.

